Warhammer Fantasy Roleplay

Name

Class ▲ Career (Tier)

Species ▲ Age ▲ Faith

Description

Concept

Height, Hair, Eyes

Physique

Clothing

Scars, marks etc.

XP current

XP total

Status

Wealth

Mark Skilling Penning

Motivation

Ambitions

Short-Term

Long-Term

Fate	Fortune	Resilience	Resolve
	☐☐☐☐		☐☐☐☐

WS	BS	S	T	I	Ag	Dex	Int	WP	Fel	Move
☐+___	☐+___	☐+___	☐+___	☐+___	☐+___	☐+___	☐+___	☐+___	☐+___	Advances
										Initial (incl. Talents)

Wounds	Insanity	Corruption
☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐		

Trappings

Weapons

Armour

Basic Skills

- ☐ Art (Dex) +___ ☐
- ☐ Athletics (Ag) +___ ☐
- ☐ Bribery (Fel) +___ ☐
- ☐ Charm (Fel) +___ ☐
- ☐ Charm Animal (WP) +___ ☐
- ☐ Climb (S) +___ ☐
- ☐ Cool (WP) +___ ☐
- ☐ Consume Alcohol (T) +___ ☐
- ☐ Dodge (Ag) +___ ☐
- ☐ Drive (Ag) +___ ☐
- ☐ Endurance (T) +___ ☐
- ☐ Entertain (Fel) +___ ☐
- ☐ Gamble (Int) +___ ☐
- ☐ Gossip (Fel) +___ ☐
- ☐ Haggle (Fel) +___ ☐
- ☐ Intimidate (S) +___ ☐
- ☐ Intuition (I) +___ ☐
- ☐ Leadership (Fel) +___ ☐
- ☐ Melee: Basic (WS) +___ ☐
- ☐ Navigation (I) +___ ☐
- ☐ Outdoor Survival (Int) +___ ☐
- ☐ Perception (I) +___ ☐
- ☐ Ride (Ag) +___ ☐
- ☐ Row (S) +___ ☐
- ☐ Stealth (Ag) +___ ☐
- ☐ _____( )+___ ☐
- ☐ _____( )+___ ☐
- ☐ _____( )+___ ☐

*Mark Earning Skill with **

Advanced Skills

- ☐ _____( ) +___ ☐
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Talents

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- _____ x___
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- _____ x___
- _____ x___
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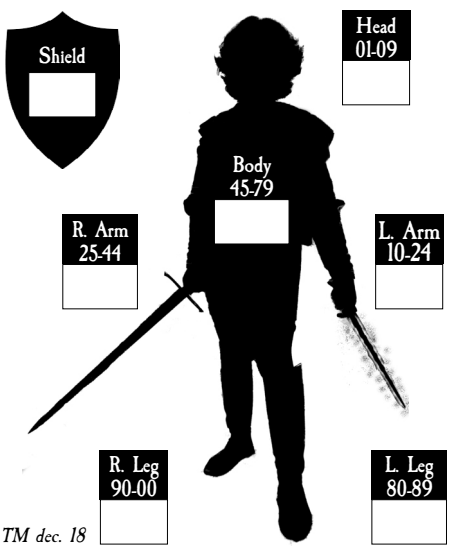

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